



## **Executive Team Biographies**

### **Steve Roskowski**

#### **Co-founder, CEO and President**

Steve is a serial entrepreneur with a history of developing services for connected devices. Prior to Third Iris, Steve was co-founder and CTO of CarrierIQ, which develops software and services for mobile phones providing operational data allowing mobile operators to improve service quality. Prior to CarrierIQ, Steve was VP Marketing at dynamicsoft, a leading provider and industry innovator of SIP (session initiation protocol) infrastructure. Steve led dynamicsoft's entry into the mobile carrier market. dynamicsoft was acquired by Cisco in 2005.

Steve was co-founder and VP Engineering of Catapult Entertainment, which developed a hardware modem and online service for console games (Sega Genesis and Super Nintendo) allowing users to play multiplayer games in real-time – in 1994. Catapult was acquired by Mpath, which went public in the internet bubble of 1999. Steve was CTO and general manager of Mpath's online service. Steve started his career at Apple, where he worked as a hardware engineer and CPU lead during the transition to RISC CPUs. Steve graduated from CalTech in 1987.

### **Paul Forrester**

#### **Co-founder, Vice President of Services**

Paul is a career technologist with a history of hardware and software development and service operations. Prior to Third Iris, Paul was VP of Operations and Professional Services for Core Mobility, a leading developer of mobile applications utilized by millions handsets on multiple carriers worldwide.

Prior to Core Mobility, Paul was the Director of QA, Customers Service, and service operations for Health Hero Networks. Health Hero Networks produces in home monitoring systems for chronically ill patients. As an early member of the team, Paul was involved in all areas of product development, FDA certification, service operations and customer support. Prior to Health Hero Networks, Paul was a senior manager of quality assurance and tools development for Apple. Paul started his software engineering career in the early 1980s at ByVideo, a Nolan Bushnell startup. ByVideo developed interactive video disc based point of sale terminals at a time when interactive video and personal computers were in their infancy.